



Curriculum Overview

Year 9 – imedia

Autumn	Spring	Summer
<p>R081 – LO1 & LO2</p> <p>Moodboards Mindmaps Visualisation diagrams Storyboards Scripts</p> <p>Interpreting client briefs Designing work plans with timescales and contingencies Understanding Primary and Secondary sources Planning for a range of target audiences</p>	<p>R082 – LO1 & LO2</p> <p>Why digital graphics are used How digital graphics are used Types of digital graphics File formats The properties of digital graphics and their suitability for use in creating images Compression settings How different purposes and audiences influence the design and layout of digital graphics</p>	<p>Practical experience of:-</p> <p>Photoshop skills Audacity Web Design Video development</p>
<p>R081 – LO3 & LO4</p> <p>The properties and limitations of file formats for still images The properties and limitations of file formats for audio The properties and limitations of file formats for moving images i.e.</p> <ul style="list-style-type: none"> • video • animation • Suitable naming conventions (e.g. version control, organisational requirements). 	<p>R082 – LO3 & LO4</p> <p>Source assets identified for use in a digital graphic Create assets identified for use in a digital graphic Ensure the technical compatibility of assets with the final graphic Create a digital graphic using a range of tools and techniques within the image editing software application Save a digital graphic in a format appropriate to the software being used Export the digital graphic using appropriate formats and properties</p>	